

**ЎЗБЕКИСТОННИНГ ТАРИХИЙ ШАҲАРЛАРИНИНГ 3D ВА VR BOX МОДЕЛЛАРИНИ ЯРАТИШ ЛОЙИҲАСИ**

<b>The Department of Startup</b>			
<b>№</b>	<b>Title</b>	<b>PROJECT FOR THE DEVELOPMENT OF 3D AND VR BOX MODELS OF SIGHTSEEING PLACES IN UZBEKISTAN</b>	<b>Annual funding of the project</b>
1	<p>The purpose of the project: “To revive the historical culture and the original environment of the past through the use of modern technologies for tourists in historic cities.”</p>	<p><b>Abstract</b></p> <p>The fundamental goal is to gather information about the main field of tourism, we are reviving the historical culture and the environment of the past by applying modern technologies to tourists in historic cities towards virtual reality. The total cost of the project is 0.204 million USD, which will provide services to 250,000 people this year. The virtual space occupies 1 hundred square meters and the number of employees is 34. In this case, our annual turnover is 0.708 million USD. Finally, the self-compensation period is 1 year. As we have already mentioned, we are reviving our historical culture and the original environment of the past using modern technologies for foreign and local citizens (tourists) in historical cities towards virtual reality. This is done in two different ways:                      1) Online 2) Directly.</p> <p>In 2019, 6,748,500 tourists visited Uzbekistan, of which 300,000 came to Khorezm region. We serve 105,000 foreign and 144,000 local tourists a year. One of the advantages of the project is that;                      The duration of stay in Khiva includes 2 days. Through the VR BOX system, tourists feel like they have fallen into the past. Tourists will be able to observe historical sites online and directly.</p>	0.204 million USD

